

# Package: gradecode (via r-universe)

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**Title** Grade Students' Code

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**Description** Provides functions for inspecting and providing feedback for code input by students with 'gradethis'.

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fail_if_not_found	<i>Return a failing grade based on the result of a find function</i>
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### Description

Return a failing grade based on the result of a find function

### Usage

```
fail_if_not_found(grade_code_found, message = NULL, ..., env = parent.frame())
```

```
fail_if_found(grade_code_found, message = NULL, ..., env = parent.frame())
```

### Arguments

grade_code_found	The result of a find_*( ) function
message	A character string of the message to be displayed. In all grading helper functions other than <code>graded()</code> , message is a template string that will be processed with <code>glue::glue()</code> .
...	Arguments passed on to <code>gradethis::fail</code>
hint	Include a code feedback hint with the failing message? This argument only applies to <code>fail()</code> and <code>fail_if_equal()</code> and the message is added using the default options of <code>give_code_feedback()</code> and <code>maybe_code_feedback()</code> . The default value of hint can be set using <code>gradethis_setup()</code> or the <code>gradethis.fail.hint</code> option.
encourage	Include a random encouraging phrase with <code>random_encouragement()</code> ? The default value of encourage can be set using <code>gradethis_setup()</code> or the <code>gradethis.fail.encourage</code> option.
env	environment to evaluate the glue message. Most users of <b>gradethis</b> will not need to use this argument.

**Value**

- fail\_if\_not\_found() returns a failing gradethis grade if the last find\_\*(()) function did not find a result. Otherwise, it returns the gradecode\_found object unaltered.
- fail\_if\_found() returns a failing gradethis grade if the last find\_\*(()) function did not find a result. Otherwise, it returns the gradecode\_found object unaltered.

**Examples**

```
library(dplyr)
.user_code <- "mtcars %>% mutate(mpg = mean(mpg))"
.solution_code <- "mtcars %>% group_by(cyl) %>% summarize(mpg = mean(mpg))"

find_functions(.user_code) %>%
  fail_if_not_found()

group_by_message <- "Remember to use `group_by()` to summarize each group individually."
find_functions(.user_code, match = group_by) %>%
  fail_if_not_found(message = group_by_message)
find_functions(.solution_code, match = group_by) %>%
  fail_if_not_found(message = group_by_message)

mutate_message <- "`mutate()` returns a value for each observation, not each group."
find_functions(.user_code, match = mutate) %>%
  fail_if_found(message = mutate_message)
find_functions(.solution_code, match = mutate) %>%
  fail_if_found(message = mutate_message)
```

---

find\_argument\_values *Find the values of arguments in R code*

---

**Description**

Find the values of arguments in R code

**Usage**

```
find_argument_values(
  code = .user_code,
  match = NULL,
  recurse = NULL,
  env = parent.frame()
)
```

```
uses_argument_value(
  code = .user_code,
  match = NULL,
  recurse = NULL,
```

```
env = parent.frame()
)
```

### Arguments

code	A character string containing the code to search within. Defaults to <code>.user_code</code> .
match	What argument value to find in code. Defaults to <code>NULL</code> , which searches for any argument.
recurse	If <code>TRUE</code> , find arguments to all functions. If <code>FALSE</code> , find only arguments of the current top-level node. If <code>NULL</code> (the default), intelligently select whether to use recursive searching or not: <ul style="list-style-type: none"> <li>• Use recursive searching unless called immediately after <code>find_functions()</code> or <code>find_arguments()</code>.</li> <li>• If called after <code>find_functions()</code> or <code>find_arguments()</code>, only search for arguments of the current top-level node.</li> </ul>
env	Environment in which to find <code>.user_code</code> . Most users will not need to use this argument.

### Value

`find_argument_values()` returns a `gradecode_found` object, which can be passed to another `find_*`() function or to `fail_if_not_found()`.

`uses_argument_value()` returns a TRUE/FALSE value.

### Examples

```
.user_code <- "mean(rnorm(10, mean = 1, sd = 0.1), na.rm = TRUE)"

find_argument_values(.user_code)

.user_code %>% find_functions(mean) %>% find_argument_values()
.user_code %>% find_functions(rnorm) %>% find_argument_values()

# If `match` is specified, `find_argument_values()` only finds that argument
find_argument_values(.user_code, match = TRUE)
# If `match` does not exist in the code, `find_argument_values()` returns nothing
find_argument_values(.user_code, match = FALSE)

# `uses_argument_value()` returns `TRUE` if `match` appears in the code
uses_argument_value(.user_code, TRUE)
uses_argument_value(.user_code, FALSE)
.user_code %>% find_functions(mean) %>% uses_argument_value(10)
.user_code %>% find_functions(rnorm) %>% uses_argument_value(10)
```

---

find_arguments	<i>Find arguments in R code</i>
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---

**Description**

Find arguments in R code

**Usage**

```
find_arguments(
  code = .user_code,
  match = NULL,
  recurse = NULL,
  env = parent.frame()
)
```

```
uses_argument(
  code = .user_code,
  match = arg(),
  recurse = NULL,
  env = parent.frame()
)
```

```
arg(...)
```

**Arguments**

code	A character string containing the code to search within. Defaults to <code>.user_code</code> .
match	<p>What argument to find in code. Either <code>NULL</code>, a <a href="#">character</a> vector, or a call to <code>arg()</code>.</p> <p>If match is a <a href="#">character</a> vector, find all arguments with names matching the character vector. An empty string <code>""</code> will match unnamed arguments.</p> <p>If match is a call to <code>arg()</code>, find arguments with both names and values matching the arguments to <code>arg()</code> (see examples).</p> <p>Defaults to <code>NULL</code>, which searches for any argument.</p>
recurse	<p>If <code>TRUE</code>, find arguments to all functions. If <code>FALSE</code>, find only arguments of the current top-level node.</p> <p>If <code>NULL</code> (the default), intelligently select whether to use recursive searching or not:</p> <ul style="list-style-type: none"> <li>• Use recursive searching unless called immediately after <code>find_functions()</code> or <code>find_arguments()</code>.</li> <li>• If called after <code>find_functions()</code> or <code>find_arguments()</code>, only search for arguments of the current top-level node.</li> </ul>
env	Environment in which to find <code>.user_code</code> . Most users will not need to use this argument.
...	Any argument passed to ... in <code>arg()</code> will be used to match arguments in code.

**Value**

find\_arguments() returns a gradecode\_found object, which can be passed to another find\_\*() function or to fail\_if\_not\_found().

uses\_argument() returns a TRUE/FALSE value.

**Examples**

```
.user_code <- "mean(rnorm(10, mean = 1, sd = 0.1), na.rm = TRUE)"

find_arguments(.user_code)

.user_code %>% find_functions(mean) %>% find_arguments()
.user_code %>% find_functions(rnorm) %>% find_arguments()

# If `match` is specified, `find_arguments()` only finds that argument
# Use a character string to find an argument by name (regardless of value)
find_arguments(.user_code, match = "na.rm")

# Use `arg()` to find an argument by name and value
find_arguments(.user_code, match = arg(na.rm = TRUE))
find_arguments(.user_code, match = arg(na.rm = FALSE))

# If `match` is a character vector of length > 1, find any of those arguments
find_arguments(.user_code, match = c("mean", "sd"))

# If `match` is an empty string, find unnamed arguments
find_arguments(.user_code, match = "")

# Chained calls to `find_arguments()` can be useful for targeted feedback
.user_code %>%
  find_arguments("na.rm") %>%
  fail_if_not_found("Make sure to specify an `na.rm` argument.") %>%
  find_arguments(arg(na.rm = TRUE)) %>%
  fail_if_not_found("Make sure to set the `na.rm` argument to `TRUE`.")

# `uses_argument()` returns `TRUE` if `match` appears in the code
.user_code %>% find_functions(mean) %>% uses_argument("na.rm")
.user_code %>% find_functions(mean) %>% uses_argument(arg(na.rm = TRUE))
.user_code %>% find_functions(mean) %>% uses_argument("sd")
.user_code %>% find_functions(mean) %>% uses_argument(arg(sd = 0.1))
```

---

find\_arithmetic

*Find arithmetic operators in R code*


---

**Description**

Find arithmetic operators in R code

**Usage**

```
find_arithmetic(code = .user_code, match = NULL, env = parent.frame())
```

```
uses_arithmetic(code = .user_code, match = NULL, env = parent.frame())
```

**Arguments**

code	A character string containing the code to search within. Defaults to <code>.user_code</code> .
match	Which arithmetic operator to find in code. Either <code>NULL</code> or a character vector containing arithmetic operators (" <code>+</code> ", " <code>-</code> ", " <code>*</code> ", " <code>/</code> ", " <code>^</code> ", " <code>%%</code> ", " <code>%/%</code> ", " <code>%*%</code> ", " <code>%O%</code> " or " <code>%X%</code> "). If <code>match</code> is a character vector of length greater than 1, <code>find_arithmetic()</code> will find <i>any</i> of the specified operators. Defaults to <code>NULL</code> , which searches for any arithmetic operator.
env	Environment in which to find <code>.user_code</code> . Most users will not need to use this argument.

**Value**

`find_arithmetic()` returns a `gradecode_found` object, which can be passed to another `find_*()` function or to `fail_if_not_found()`.

`uses_arithmetic()` returns a TRUE/FALSE value.

**See Also**

Other operator functions: [find\\_assigns\(\)](#), [find\\_comparisons\(\)](#), [find\\_extractions\(\)](#), [find\\_infixes\(\)](#), [find\\_logical\\_operators\(\)](#), [find\\_operators\(\)](#), [find\\_pipes\(\)](#)

**Examples**

```
find_arithmetic("-1 + 2 * 3 %/% 4")

# `match` lets you look for a specific operator
find_arithmetic("-1 + 2 * 3 %/% 4", match = "+")
find_arithmetic("-1 + 2 * 3 %/% 4", match = "-")
find_arithmetic("-1 + 2 * 3 %/% 4", match = "%/%")

# If `match` is a vector, find multiple operators
find_arithmetic("-1 + 2 * 3 %/% 4", match = c("+", "-"))
# It's okay if not all elements of a vector `match` are present
find_arithmetic("-1 + 2 * 3 %/% 4", match = c("*", "/"))

# `uses_arithmetic()` returns a TRUE or FALSE value
uses_arithmetic("-1 + 2 * 3 %/% 4", match = "+")
uses_arithmetic("-1 + 2 * 3 %/% 4", match = "-")
uses_arithmetic("-1 + 2 * 3 %/% 4", match = "^")
```

find\_assigns

*Find assignments in R code***Description**

Find assignments in R code

**Usage**

```
find_assigns(code = .user_code, match = NULL, env = parent.frame())
```

```
uses_assign(code = .user_code, match = NULL, env = parent.frame())
```

**Arguments**

code	A character string containing the code to search within. Defaults to <code>.user_code</code> .
match	Which assignment operator to find in code. Either <code>NULL</code> or a character vector containing assignment operators (" <code>&lt;-</code> ", " <code>-&gt;</code> ", " <code>=</code> ", " <code>&lt;&lt;-</code> ", " <code>-&gt;&gt;</code> " or " <code>:=</code> "). If <code>match</code> is a character vector of length greater than 1, <code>find_assigns()</code> will find <i>any</i> of the specified operators. Defaults to <code>NULL</code> , which searches for any assignment operator.
env	Environment in which to find <code>.user_code</code> . Most users will not need to use this argument.

**Value**

`find_assigns()` returns a `grade_code_found` object, which can be passed to another `find_*`() function or to `fail_if_not_found()`.

`uses_assign()` returns a TRUE/FALSE value.

**See Also**

Other operator functions: [find\\_arithmetic\(\)](#), [find\\_comparisons\(\)](#), [find\\_extractions\(\)](#), [find\\_infixes\(\)](#), [find\\_logical\\_operators\(\)](#), [find\\_operators\(\)](#), [find\\_pipes\(\)](#)

**Examples**

```
find_assigns("x <- 1; y = 2; 3 -> z")

# `match` lets you look for a specific operator
find_assigns("x <- 1; y = 2; 3 -> z", match = "<-")
find_assigns("x <- 1; y = 2; 3 -> z", match = "=")
find_assigns("x <- 1; y = 2; 3 -> z", match = "->")

# If `match` is a vector, find multiple operators
find_assigns("x <- 1; y = 2; 3 -> z", match = c("<-", "->"))
```

```
# It's okay if not all elements of a vector `match` are present
find_assigns("x <- 1; y = 2; 3 -> z", match = c("=", "!="))

# `uses_assign()` returns a TRUE or FALSE value
uses_assign("3 -> z", match = "<-")
uses_assign("3 -> z", match = "=")
uses_assign("3 -> z", match = "->")
```

---

find\_comparisons      *Find comparison operators in R code*

---

## Description

Find comparison operators in R code

## Usage

```
find_comparisons(code = .user_code, match = NULL, env = parent.frame())

uses_comparison(code = .user_code, match = NULL, env = parent.frame())
```

## Arguments

code	A character string containing the code to search within. Defaults to <code>.user_code</code> .
match	Which comparison operator to find in code. Either <code>NULL</code> or a character vector containing comparison operators (" <code>&lt;</code> ", " <code>&gt;</code> ", " <code>&lt;=</code> ", " <code>&gt;=</code> ", " <code>==</code> " or " <code>!=</code> "). If <code>match</code> is a character vector of length greater than 1, <code>find_comparisons()</code> will find <i>any</i> of the specified operators. Defaults to <code>NULL</code> , which searches for any comparison operator.
env	Environment in which to find <code>.user_code</code> . Most users will not need to use this argument.

## Value

`find_comparisons()` returns a `gradedcode_found` object, which can be passed to another `find_*`() function or to `fail_if_not_found()`.

`uses_comparison()` returns a TRUE/FALSE value.

## See Also

Other operator functions: `find_arithmetic()`, `find_assigns()`, `find_extractions()`, `find_infixes()`, `find_logical_operators()`, `find_operators()`, `find_pipes()`

**Examples**

```

find_comparisons("x < 1; x >= -1; x != 0")

# `match` lets you look for a specific operator
find_comparisons("x < 1; x >= -1; x != 0", match = "<")
find_comparisons("x < 1; x >= -1; x != 0", match = ">=")
find_comparisons("x < 1; x >= -1; x != 0", match = "!=")

# If `match` is a vector, find multiple operators
find_comparisons("x < 1; x >= -1; x != 0", match = c("<", ">="))
# It's okay if not all elements of a vector `match` are present
find_comparisons("x < 1; x >= -1; x != 0", match = c("<", "<=", ">", ">="))

# `uses_comparison()` returns a TRUE or FALSE value
uses_comparison("x < 1; x >= -1; x != 0", match = "<")
uses_comparison("x < 1; x >= -1; x != 0", match = "!=")
uses_comparison("x < 1; x >= -1; x != 0", match = ">")

```

---

find\_extractions      *Find extraction operators in R code*

---

**Description**

Find extraction operators in R code

**Usage**

```

find_extractions(code = .user_code, match = NULL, env = parent.frame())

uses_extraction(code = .user_code, match = NULL, env = parent.frame())

```

**Arguments**

code	A character string containing the code to search within. Defaults to <code>.user_code</code> .
match	Which extraction operator to find in code. Either <code>NULL</code> or a character vector containing extraction operators (" <code>[</code> ", " <code>[[</code> ", " <code>\$</code> " or " <code>@</code> "). If match is a character vector of length greater than 1, <code>find_extractions()</code> will find <i>any</i> of the specified operators. Defaults to <code>NULL</code> , which searches for any extraction operator.
env	Environment in which to find <code>.user_code</code> . Most users will not need to use this argument.

**Value**

`find_extractions()` returns a `gradecode_found` object, which can be passed to another `find_*`() function or to `fail_if_not_found()`.

`uses_extraction()` returns a TRUE/FALSE value.

**See Also**

Other operator functions: [find\\_arithmetic\(\)](#), [find\\_assigns\(\)](#), [find\\_comparisons\(\)](#), [find\\_infixes\(\)](#), [find\\_logical\\_operators\(\)](#), [find\\_operators\(\)](#), [find\\_pipes\(\)](#)

**Examples**

```
find_extractions("mtcars[mtcars$cyl == 4, 'mpg'][[1]]")

# `match` lets you look for a specific operator
find_extractions("mtcars[mtcars$cyl == 4, 'mpg'][[1]]", match = "[")
find_extractions("mtcars[mtcars$cyl == 4, 'mpg'][[1]]", match = "$")
find_extractions("mtcars[mtcars$cyl == 4, 'mpg'][[1]]", match = "[[")

# If `match` is a vector, find multiple operators
find_extractions("mtcars[mtcars$cyl == 4, 'mpg'][[1]]", match = c("[", "[["))
# It's okay if not all elements of a vector `match` are present
find_extractions("mtcars[mtcars$cyl == 4, 'mpg'][[1]]", match = c("$", "@"))

# `uses_extraction()` returns a TRUE or FALSE value
uses_extraction("mtcars[mtcars$cyl == 4, 'mpg'][[1]]", match = "[")
uses_extraction("mtcars[mtcars$cyl == 4, 'mpg'][[1]]", match = "[[")
uses_extraction("mtcars[mtcars$cyl == 4, 'mpg'][[1]]", match = "@")
```

---

find\_functions

*Find functions in R code*


---

**Description**

Find functions in R code

**Usage**

```
find_functions(
  code = .user_code,
  match = NULL,
  recurse = TRUE,
  env = parent.frame()
)

uses_function(code = .user_code, match = NULL, env = parent.frame())
```

**Arguments**

`code` A character string containing the code to search within. Defaults to `.user_code`.

match	<p>Which function to find in code. Either <code>NULL</code>, a list of unquoted function names (e.g. <code>mean</code> or <code>c(mean, median)</code>), or a character vector of function names (e.g. <code>"mean"</code> or <code>c("mean", "median")</code>).</p> <p>If <code>match</code> has length greater than 1, <code>find_functions()</code> will find <i>any</i> of the specified functions.</p> <p>Defaults to <code>NULL</code>, which searches for any function.</p> <p>Unquoted function names search by value, e.g. <code>summarize</code> and <code>summarise</code> will match because they are two names for the same function.</p> <p>Character strings search by name, e.g. <code>"summarize"</code> and <code>"summarise"</code> will not match because they have different names.</p>
recurse	<p>If <code>TRUE</code>, find functions at any level, including functions nested inside the arguments to another function.</p> <p>If <code>FALSE</code>, find only top-level functions (i.e. functions that are not nested inside the arguments to another function). <code>find_functions(recurse = FALSE)</code> will only find nested functions if it is used after another <code>find_*()</code> function that found a function's arguments (e.g. <code>find_arguments()</code>).</p> <p>Defaults to <code>TRUE</code>.</p>
env	<p>Environment in which to find <code>.user_code</code>. Most users will not need to use this argument.</p>

## Value

`find_functions()` returns a `gradecode_found` object, which can be passed to another `find_*()` function or to `fail_if_not_found()`.

`uses_function()` returns a `TRUE/FALSE` value.

## Examples

```
library(dplyr)
.user_code <- "mtcars %>% group_by(cyl) %>% summarize(mpg = mean(mpg))"

find_functions(.user_code)

# If `match` is specified, `find_functions()` only finds that function
find_functions(.user_code, match = group_by)
# If `match` does not exist in the code, `find_functions()` returns nothing
find_functions(.user_code, match = mutate)

# `match = summarise` can find the function `summarize()`,
# because they are two names for the same function
find_functions(.user_code, match = summarize)
# but `match = "summarise"` looks for an exact name,
# so it can't find the function `summarize()`
find_functions(.user_code, match = "summarise")

# If `match` has length > 1, `find_functions()` finds any of those operators
find_functions(.user_code, match = c(group_by, summarize))
# There is no issue if only some of the `match` functions exist in the code
find_functions(.user_code, match = c(mean, median))
```

```
# `uses_function()` returns `TRUE` if `match` appears in the code
uses_function(.user_code, match = group_by)
uses_function(.user_code, match = mean)
uses_function(.user_code, match = median)

uses_function(.user_code, match = summarise)
uses_function(.user_code, match = "summarise")
```

---

find\_infixes

*Find infixes in R code*


---

### Description

Infixes are R functions that are surrounded by %s and are placed between two arguments, like `%in%`, `%%`, or `%>%`.

### Usage

```
find_infixes(code, match = NULL, env = parent.frame())
```

```
uses_infix(code = .user_code, match = NULL, env = parent.frame())
```

### Arguments

code	A character string containing the code to search within. Defaults to <code>.user_code</code> .
match	What infix to find in code. Either <code>NULL</code> , an unquoted infix operator (e.g. <code>`%in%`</code> ), or a character string containing an infix (e.g. <code>"%in%"</code> ). Defaults to <code>NULL</code> , which searches for any infix. Unquoted infixes search by value, while character strings search by name.
env	Environment in which to find <code>.user_code</code> . Most users will not need to use this argument.

### Value

`find_infixes()` returns a `gradecode_found` object, which can be passed to another `find_*`() function or to `fail_if_not_found()`.

`uses_infix()` returns a TRUE/FALSE value.

### See Also

Other operator functions: `find_arithmetic()`, `find_assigns()`, `find_comparisons()`, `find_extractions()`, `find_logical_operators()`, `find_operators()`, `find_pipes()`

## Examples

```
find_infixes("'mpg' %in% names(mtcars)")

# `match` lets you look for a specific operator
find_infixes("'mpg' %in% names(mtcars)", match = `%in%`)
find_infixes("'mpg' %in% names(mtcars)", match = `%%*%`)

# `uses_pipe()` returns a TRUE or FALSE value
uses_infix("'mpg' %in% names(mtcars)", match = `%in%`)
uses_infix("'mpg' %in% names(mtcars)", match = `%%*%`)
```

---

find\_lhs

*Find the left- or right-hand side of an operator in R code*

---

## Description

- `find_lhs()` and `uses_lhs()` look for the left-hand side of an operator.
- `find_rhs()` and `uses_rhs()` look for the right-hand side of an operator.

## Usage

```
find_lhs(code, env = parent.frame())

uses_lhs(code = .user_code, env = parent.frame())

find_rhs(code, env = parent.frame())

uses_rhs(code = .user_code, env = parent.frame())
```

## Arguments

code	A character string containing the code to search within. Defaults to <code>.user_code</code> .
env	Environment in which to find <code>.user_code</code> . Most users will not need to use this argument.

## Value

`find_lhs()` and `find_rhs()` return a `gradecode_found` object, which can be passed to another `find_*`() function or to `fail_if_not_found()`.

`uses_lhs()` and `uses_rhs()` return a TRUE/FALSE value.

**Examples**

```
"rnorm(10) %>% mean(na.rm = TRUE)" %>% find_pipes() %>% find_lhs()
"rnorm(10) %>% mean(na.rm = TRUE)" %>% find_pipes() %>% find_rhs()

"2 ^ 5" %>% find_operators() %>% find_lhs()
"2 ^ 5" %>% find_operators() %>% find_rhs()

"!1" %>% find_operators() %>% uses_lhs()
"!1" %>% find_operators() %>% uses_rhs()
```

---

```
find_logical_operators
```

*Find logical operators in R code*

---

**Description**

Find logical operators in R code

**Usage**

```
find_logical_operators(code = .user_code, match = NULL, env = parent.frame())
```

```
uses_logical_operator(code = .user_code, match = NULL, env = parent.frame())
```

**Arguments**

code	A character string containing the code to search within. Defaults to <code>.user_code</code> .
match	Which logical operator to find in code. Either <code>NULL</code> or a character vector containing logical operators (" <code>&amp;</code> ", " <code>&amp;&amp;</code> ", " <code> </code> ", " <code>  </code> " or " <code>!</code> "). If <code>match</code> is a character vector of length greater than 1, <code>find_logical_operators()</code> will find <i>any</i> of the specified operators. Defaults to <code>NULL</code> , which searches for any logical operator.
env	Environment in which to find <code>.user_code</code> . Most users will not need to use this argument.

**Value**

`find_logical_operators()` returns a `gradecode_found` object, which can be passed to another `find_*`() function or to `fail_if_not_found()`.

`uses_logical_operator()` returns a TRUE/FALSE value.

**See Also**

Other operator functions: `find_arithmetic()`, `find_assigns()`, `find_comparisons()`, `find_extractions()`, `find_infixes()`, `find_operators()`, `find_pipes()`

## Examples

```
find_logical_operators("FALSE | !FALSE && TRUE")

# `match` lets you look for a specific operator
find_logical_operators("FALSE | !FALSE && TRUE", match = "|")
find_logical_operators("FALSE | !FALSE && TRUE", match = "!")
find_logical_operators("FALSE | !FALSE && TRUE", match = "&&")

# If `match` is a vector, find multiple operators
find_logical_operators("FALSE | !FALSE && TRUE", match = c("|", "!"))
# It's okay if not all elements of a vector `match` are present
find_logical_operators("FALSE | !FALSE && TRUE", match = c("&", "&&"))

# `uses_logical_operator()` returns a TRUE or FALSE value
uses_logical_operator("FALSE | !FALSE && TRUE", match = "|")
uses_logical_operator("FALSE | !FALSE && TRUE", match = "!")
uses_logical_operator("FALSE | !FALSE && TRUE", match = "&")
```

---

find\_objects

*Find objects in R code*

---

## Description

Find objects in R code

## Usage

```
find_objects(code = .user_code, match = NULL, env = parent.frame())
```

```
uses_object(code = .user_code, match = NULL, env = parent.frame())
```

## Arguments

code	A character string containing the code to search within. Defaults to <code>.user_code</code> .
match	Which object to find in code. Either <code>NULL</code> , an unquoted object name (e.g. <code>mtcars</code> or <code>dplyr::storms</code> ), or a quoted object name (e.g. <code>"mtcars"</code> or <code>"dplyr::storms"</code> ). Defaults to <code>NULL</code> , which searches for any object. Unquoted object names search by value, e.g. <code>storms</code> and <code>dplyr::storms</code> will match because they are two ways to refer to the same object. Character strings search by name, e.g. <code>"storms"</code> and <code>"dplyr::storms"</code> will not match because they are not the same character string.
env	Environment in which to find <code>.user_code</code> . Most users will not need to use this argument.

**Value**

find\_objects() returns a gradecode\_found object, which can be passed to another find\_\*(  
function or to fail\_if\_not\_found().

uses\_object() returns a TRUE/FALSE value.

**Examples**

```
library(dplyr)
.user_code <- "band_members %>% full_join(band_instruments)"

find_objects(.user_code)

# If `match` is specified, `find_objects()` only finds that object
find_objects(.user_code, match = band_members)
# If `match` does not exist in the code, `find_objects()` returns nothing
find_objects(.user_code, match = storms)

# `match = dplyr::band_members` can find the object `band_members`,
# because they are two ways of referring to the same object
find_objects(.user_code, match = dplyr::band_members)
# but `match = "dplyr::band_members"` looks for an exact name,
# so it can't find the object `band_members`
find_objects(.user_code, match = "dplyr::band_members")

# `uses_function()` returns `TRUE` if `match` appears in the code
uses_object(.user_code, match = band_members)
uses_object(.user_code, match = band_instruments)
uses_object(.user_code, match = storms)

uses_object(.user_code, match = dplyr::band_members)
uses_object(.user_code, match = "dplyr::band_members")
```

---

find\_operators

*Find operators in R code*

---

**Description**

**Operators** are R functions that are placed between two arguments, like +, &&, >= or %in%, or that are placed directly in front of an argument, like -, ! or ?.

**Usage**

```
find_operators(code = .user_code, match = NULL, env = parent.frame())
```

```
uses_operator(code = .user_code, match = NULL, env = parent.frame())
```

**Arguments**

code	A character string containing the code to search within. Defaults to <code>.user_code</code> .
match	Which operator to find in code. Either <code>NULL</code> or a character vector containing operators (e.g. "+", "-", "!", "&&", ">=", "?", or "%in%"). If match is a character vector of length greater than 1, <code>find_operators()</code> will find <i>any</i> of the specified operators. Defaults to <code>NULL</code> , which searches for any operator.
env	Environment in which to find <code>.user_code</code> . Most users will not need to use this argument.

**Value**

`find_operators()` returns a `gradecode_found` object, which can be passed to another `find_*`() function or to `fail_if_not_found()`.

`uses_operator()` returns a TRUE/FALSE value.

**See Also**

Other operator functions: `find_arithmetic()`, `find_assigns()`, `find_comparisons()`, `find_extractions()`, `find_infixes()`, `find_logical_operators()`, `find_pipes()`

**Examples**

```
# By default, `find_operators()` finds all operators in the code
find_operators("-1 + 2 * 3 %/% 4")
find_operators("x <- 1; y = 2; 3 -> z")
find_operators("x < 1; x >= -1; x != 0")
find_operators("mtcars[mtcars$cyl == 4, 'mpg'][[1]]")
find_operators("FALSE | !FALSE && TRUE")

.user_code <- "3 ^ 4 > 4 ^ 3 && -1 + -1 < -1 * -1"
find_operators(.user_code)

# If `match` is specified, `find_operators()` only finds that operator
find_operators(.user_code, match = "-")
# If `match` does not exist in the code, `find_operators()` returns nothing
find_operators(.user_code, match = "/")

# If `match` has length > 1, `find_operators()` finds any of those operators
find_operators(.user_code, match = c("<", ">"))
# There is no issue if only some of the `match` operators exist in the code
find_operators(.user_code, match = c("*", "/"))

# `uses_operator()` returns `TRUE` if `match` appears in the code
uses_operator(.user_code, match = "&&")
# and `FALSE` if it does not
uses_operator(.user_code, match = "&")
```

---

 find\_parent

*Find the parent of an expression in R code*


---

**Description**

Find the parent of an expression in R code

**Usage**

```
find_parent(code, env = parent.frame())
```

**Arguments**

code	A character string containing the code to search within. Defaults to <code>.user_code</code> .
env	Environment in which to find <code>.user_code</code> . Most users will not need to use this argument.

**Value**

`find_parent()` returns a `gradecode_found` object, which can be passed to another `find_*`() function or to `fail_if_not_found()`.

**Examples**

```
.user_code <- "mtcars %>%
  mutate(kg = wt * 1000 / 2.2) %>%
  summarize(avg_kg = mean(kg, na.rm = TRUE))"

# The parent of an argument is the call containing the argument
.user_code %>%
  find_arguments(arg(na.rm = TRUE)) %>%
  find_parent()

# The parent of a function is the call containing the function and its arguments
.user_code %>%
  find_functions(mean) %>%
  find_parent()

.user_code %>%
  find_functions("summarize") %>%
  find_parent()

# The parent of an operator is the left- and right-hand side of the operator
.user_code %>%
  find_operators("*") %>%
  find_parent()

# But remember that, based on order of operations,
# an operator's parent may contain more than you expect
```

```
.user_code %>%
  find_operators("/") %>%
  find_parent()

# The same applies to pipes
.user_code %>%
  find_pipes() %>%
  find_parent()
```

---

 find\_pipes

*Find pipes in R code*


---

## Description

Find pipes in R code

## Usage

```
find_pipes(code = .user_code, match = NULL, env = parent.frame())
```

```
uses_pipe(code = .user_code, match = NULL, env = parent.frame())
```

## Arguments

code	A character string containing the code to search within. Defaults to <code>.user_code</code> .
match	Which pipe operator to find in code. Either <code>NULL</code> or a character vector containing pipe operators (" <code>%&gt;%</code> ", the <code>magrittr</code> pipe, or " <code> &gt;</code> ", the <code>base</code> pipe). You can also include less common <code>magrittr</code> pipe operators: " <code>%&lt;&gt;%</code> ", " <code>%T&gt;%</code> ", " <code>%!&gt;%</code> " or " <code>%\$%</code> ". If <code>match</code> is a character vector of length greater than 1, <code>find_pipes()</code> will find <i>any</i> of the specified operators. Defaults to <code>NULL</code> , which searches for " <code> &gt;</code> " or " <code>%&gt;%</code> " (but not the less common <code>magrittr</code> pipe operators).
env	Environment in which to find <code>.user_code</code> . Most users will not need to use this argument.

## Value

`find_pipes()` returns a `gradecode_found` object, which can be passed to another `find_*()` function or to `fail_if_not_found()`.

`uses_pipe()` returns a TRUE/FALSE value.

## See Also

Other operator functions: `find_arithmetic()`, `find_assigns()`, `find_comparisons()`, `find_extractions()`, `find_infixes()`, `find_logical_operators()`, `find_operators()`

## Examples

```
find_pipes("10 %>% rnorm() |> mean()")

# `match` lets you look for a specific operator
find_pipes("10 %>% rnorm() |> mean()", match = "%>%")
find_pipes("10 %>% rnorm() |> mean()", match = "|>")

# `uses_pipe()` returns a TRUE or FALSE value
uses_pipe("10 %>% rnorm() |> mean()")
uses_pipe("10 %>% rnorm() |> mean()", match = "%>%")
uses_pipe("10 %>% rnorm() |> mean()", match = "|>")
```

---

standardize\_arguments *Standardize arguments to function calls*

---

## Description

Standardize arguments to function calls

## Usage

```
standardize_arguments(  
  code,  
  recurse = TRUE,  
  add_defaults = TRUE,  
  env = parent.frame()  
)
```

## Arguments

code	The code to standardize. Either a <a href="#">character</a> string, a <a href="#">call</a> , or a <a href="#">list</a> of <a href="#">character</a> strings or <a href="#">calls</a> .
recurse	If <a href="#">TRUE</a> , standardize arguments to all functions. If <a href="#">FALSE</a> , standardize only arguments of the top-level function. Defaults to <a href="#">TRUE</a> .
add_defaults	If <a href="#">TRUE</a> , add missing default arguments. If <a href="#">FALSE</a> , only standardize present arguments. Defaults to <a href="#">TRUE</a> .
env	Environment in which to find function definitions and <a href="#">gradethis placeholder objects</a> . Most users will not need to use this argument.

## Value

An object of the same type as code.

**Examples**

```
.user_code <- "mean(rnorm(10))"  
standardize_arguments(.user_code)  
standardize_arguments(.user_code, recurse = FALSE)  
standardize_arguments(.user_code, add_defaults = FALSE)
```

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